

Daisy Jump Into Journeys/Petals/Badges

Daisy Activity Choices p. 1

Walk your girls through the activity choices and let them decide which ones they would like to do in this meeting.

Think Like a Programmer Journey

Create a Special Handshake

Daisies create a special handshake to greet each other. This activity introduces programmers as people who create special codes for computers and the concept of different programming languages.

Think Like a Citizen Scientist Journey

Animal Sight

Daisies pretend to be different animals to learn about observing from different perspectives. Just like animals observe their world to stay safe, scientists observe nature to understand how it works.

Think Like an Engineer Journey

Design Challenge: Fairy House

Daisies design and build a Fairy House. In design teams, Daisies learn how engineers work together and begin to explore the Design Thinking Process.

Outdoor Journey

Square Knot How-To

Girls learn how to tie a square knot and have a contest to see who can do it the fastest.

Daisy Petals Year

Responsible for What I Say and Do

Daisies learn about responsibility by playing charades. Girls take turns acting out something they might be responsible for at home or at school; the other girls guess what's she's doing.

Daisy Jump Into Journeys/Petals/Badges**Daisy Activity Choices p. 2**

Walk your girls through the activity choices and let them decide which ones they would like to do in this meeting.

Welcome to the Daisy Flower Garden**Garden Scamper**

Daisies play a game where they act like different kinds of animals that might be found in a garden. The other girls will guess what kind of animal she's playing.

5 Flowers, 4 Stories, 3 Cheers for Animals!**Role-Play: Choices, Choices**

Daisies pretend they are in different situations where they figure out the best way to help animals.

Between Earth and Sky**Creating Our Luggage Tags**

Girls make a luggage tag or bookmark and decorate it with words in all the languages they would learn on this Journey.